

STEWART IMEL

me@stewartimel.com

(918) 606-2266

<http://stewartimel.com>

Game Development Experience

Mar 2017 - Dec 2017 **Contract Game Developer** **Steelehouse Productions**

- Completed 4 augmented reality mobile games with Unity3D
- Constantly built, tested, and iterated on ideas to achieve the best look and feel
- Worked with artists and producers throughout entire development process
- Established and met hard Christmas deadline for all 4 games

Jan 2016 - May 2016 **SwipeTime! (Shipped)** **Terrestrial Software**

- Shipped complete swipe shooting basketball game built in Unity3D
- Individually developed entire codebase, managed assets, and designed levels
- Employed modern object-oriented C# design patterns including interfaces, class inheritance
- Collaborated with artists and musicians for non-programming tasks

Jul 2014 - Dec 2014 **Chinese Warrior (Shipped)** **Terrestrial Software**

- Completed multilevel 2D prototype game for language learning
- Used javascript/HTML5 game engine Impact.js
- Designed and implemented multiple educational gaming concepts
- Created networking feature with Amazon S3 storage for scalability

Software Development Experience

Jan 2014 - Sep 2014 **Contract Web Developer** **Gerdau Ameristeel**

- Built and maintained scripts for 15 different web data pull integrations
- Configured SQL BIDS projects to use scripts to import data into SQL tables
- Collaborated with database professional to integrate

Mar 2013 - Jan 2014 **Ruby and Javascript Developer** **ShippingEasy**

- Used Ruby on Rails, Javascript, and PostgreSQL stack
- Worked with customer support to identify and fix software bugs introduced by weekly deploys
- Analyzed and worked with over 15 different external API online store integrations
- Contributed customer requested features with Rspec testing
- Exclusively managed and evaluated support issue list

Education

MAKERSQUARE WEB DEVELOPMENT BOOTCAMP – AUSTIN, TX
12 Week Intensive Web Development School, February 2014

SOUTHERN METHODIST UNIVERSITY – DALLAS, TX
Lyle School of Engineering
Bachelor of Science — Mechanical Engineering, May 2010